HB0284 Video skill games-2.

Sponsored By: House Appropriations Committee

AN ACT relating to gaming; providing for regulation of video skill games by the lottery corporation; requiring permitting of dealers of video skill games; providing for fees; providing for criminal history record checks; providing penalties; providing rulemaking authority; authorizing play on video skill games; and providing for effective dates.

1/28/2019Bill Number Assigned1/29/2019H Received for Introduction1/29/2019H Introduced and Referred to H02 - Appropriations1/31/2019H02 - Appropriations:Recommend Amend and Do Pass 4-3-0-0-0

ROLL CALL

Ayes: Representative(s) Olsen, Schwartz, Sommers, Walters
Nays: Representative(s) Kinner, Larsen, Nicholas
Ayes 4 Nays 3 Excused 0 Absent 0 Conflicts 0

1/31/2019 H Placed on General File

HB0284HS001/ADOPTED

Page 2-lines 15 through 22 Delete entirely. Page 3-line 1 through 13 Delete entirely. Page 3-line 15 Delete "(v)" and insert "(iv)". Delete "(vi)" and insert "(v)". Page 4-line 13 Page 6-line 19 After "gaming laboratory" insert "that has been approved by the board". Page 7-lines 20 through 23 Delete entirely. Page 8-lines 1 and 2 Delete entirely. Page 8-line 4 Delete "(viii)" and insert "(vii)". Page 8-line 12 Delete "(ix)" and insert "(viii)". Delete "qualified truck stop facility or other". Page 8-line 13 NICHOLAS, CHAIRMAN

2/4/2019 H COW:Failed 17-42-1-0-0

ROLL CALL

Ayes: Representative(s) Blake, Clausen, Dayton-Selman, Freeman, Furphy, Greear, Harshman, Hunt, Lindholm, Nicholas, Obermueller, Olsen, Pownall, Roscoe, Stith, Sweeney, Walters
Nays: Representative(s) Barlow, Blackburn, Brown, Burkhart, Burlingame, Clem, Clifford, Connolly, Crank, Duncan, Edwards, Eklund, Eyre, Flitner, Gray, Haley, Hallinan, Henderson, Jennings, Kinner, Kirkbride, Larsen, Laursen, Loucks, MacGuire, Miller, Newsome, Northrup, Paxton, Pelkey, Piiparinen, Salazar, Schwartz, Sommers, Styvar, Tass, Washut, Western, Wilson, Winter, Yin, Zwonitzer
Excused: Representative Simpson

Ayes 17 Nays 42 Excused 1 Absent 0 Conflicts 0